



SAINT JOSEPH CATHOLIC HIGH SCHOOL  
STRIVE Learning Each Other's Names  
PATTERN BALL

## Pattern Ball

Goal: To become familiar with at least one other name, to have fun.

Material: Stuffed toys (Bean toys are best as they have some weight to them) – 3 for groups of 5 or less, 5 for groups of to 15, 7 for groups of 16 – 25

Process:

1. Have everyone stand in a circle.
2. Each participant will toss the stuffed toy to the same person, they will receive the toy from the same person. Create a pattern with one stuffed toy. Each participant should call the name of the person they are passing to. The toy should not be passed to a direct neighbor.
3. Follow-through with this pattern a few times to be sure that the participants know it. Remind them that if they have forgotten a name, they should ask.
4. Once the pattern is learned, inform the participants that you will now add stuffed toys so that more than one will be in the pattern.
5. If a toy is dropped, it is left and play continues until there are 2 or 3 toys left. Then the game is restarted.
6. Challenge the team to go faster or to use their non-dominant hand then do the pattern in reverse order.